



### Usage instructions:

- Create your “**Key Pair**” and save the file for **SSH** entry to your server.
- Launch your instance. Wait until the instance passes all the “status checks”.
- Once in the Ubuntu terminal, type at the command prompt to access **root**

`sudo su`

- To check Go version use:

`go version`

- Next confirm that you're in the home root directory, use

`cd ~`

- Change directories, run

`cd /usr/local/hello`

- Once in the **hello** directory, you can manage the dependencies through the code's own module. This has already been created, so run the following command:

`go mod init example/hello`

- Run the text editor using nano:

`sudo nano hello.go`

- Change the “fmt.Println” line (in **quotes**) to something new to test script.

For ex: `fmt.Println("Hello, This is a test!")`

- **Save & Exit**

- Now test your code to check that it prints, run

`go run .`

- You will see **Hello, This is a test!**

*Congratulations you have successfully running Go on your server!*

## **Other Optional Tips & Guides**

### Turning Your Go Code Into a Binary Executable

The `go run` command compiles and runs the Go package from a list of `.go` source files from the new `hello` directory you created and the path you imported. You can also use `go build` to make an executable file that can save you some time.

Try it out and run `go build`. Make sure you run this from the same directory where your `hello.go` file is stored (`cd /usr/local/hello`):

```
go build
```

Next, run `./hello` to confirm the code is working properly:

```
./hello
```

## **Tutorials**

### Get started with Go

- <https://golang.org/doc/tutorial/getting-started#code>

### Create a Go module

- <https://golang.org/doc/tutorial/create-module>